

CR 200 S RECONSTRUCTION WEEKLY REPORT

FOR WEEK ENDING: _	June 14, 2013	REPORT NO.: _	13	PROJECT NUME
				Letting: 2.6.13 / No

BER: R-29419

otice-to-Proceed: 3.6.13

Pre-Constr. Conf.: 3.11.13

DAY & DATE	WORK IN PROGRESS		
Sat. 6-8	No work activity		
Sun. 6-9	No work activity		
Mon. 6-10	The CR 200S Contractor continued the installation of the extended Stage III area storm piping and structures . They also placed the remaining sections of the Stage II curb/gutter between SR 11 and the new RR crossing. Additionally, the Hoosier Co. completed work on new detector housings/loops at SR 11 / RR crossing area. The RR crossing Contractor continued work associated with track repairs adjacent to the CR 200S crossing.		
Tues. 6-11	The CR 200S Contractor continued the installation of Stage III and IV (partial) storm piping and structures. The RR crossing Contractor continued work associated with track repairs adjacent to the CR 200S crossing.		
Wed. 6-12	The CR 200S Contractor hauled-out excess materials, backfilled/compacted around installed Stage III storm structures, and continued fine grading / prep for seeding/mulch in Stage II areas behind the curb. The RR crossing Contractor continued work associated with track repairs adjacent to the new CR 200S crossing. Conducted Progress Mtg. # 7		
Thurs. 6-13	The CR 200S Contractor completed installation of the remaining Stage III (Spear St. intersection) storm inlet structures and piping. The RR crossing Contractor continued work associated with track repairs and began preparation for the Friday 6.14 RR crossing one-day shutdown.		
Fri. 6-14	The CR 200S Contractor began excavation of the Spear St. intersection and the extended Stage III sub-grade. They also continued fine grading / clean-up / prep for seeding in areas behind the curb at the west end of Stage II. The RR crossing work associated w/ the one-day crossing shutdown (for track elevation changes) was successfully completed by L&I RR / All Track Inc.		

Bill Coleman, United Consulting PROJECT REPRESENTATIVE